

2018-19 VOLLEYBALL CLUB: GIRLS 16-2

PRE-SEASON TRAINING:

Player Development Sessions:

It is our belief that waiting until November to continue player training for the upcoming season will limit the effectiveness of our teams ability to compete at the highest level at the start of the season. We recommend that players make the time to commit at least 1 day per week to additional training scheduled with any of our Master Coaching staff during the pre-scheduled training sessions.

PRE-SEASON TRAINING:

Pre-Season Training Schedule:

- July 9 – November 21
- Monday & Wednesdays 7:00-8:30pm
- \$35 for single pre-season training session
- Monthly packages available

**(Up to 12 practices per month)*

Season Skills Labs at Sports Academy:

- Tuesdays starting in November from 4-5:30pm
- Included in club dues

GIRLS 16-2s 2018-2019 SCHEDULE:

Season Schedule:

Monday, October 15	Club Member Appreciation Night	6:00-8:30pm
Holiday Break	November 21-25	PRACTICE TIMES VARY
Sunday, December 15	Qualifying Day 1	SCVA: Anaheim
Holiday Break	December 22 - January 6	PRACTICE TIMES VARY
Sunday, January 20	Qualifying Day 2	SCVA: Anaheim
Monday, January 21	Qualifying Day 3	SCVA: Anaheim
Sunday, March 10	Mandatory #1	SCVA: Anaheim
Saturday, March 23	Mandatory #2	SCVA: Anaheim
April 6-8	Red Rock Rave JNQ: Mandalay Bay	Las Vegas, Nevada
April 23-28	Spring Break	PRACTICE TIMES VARY
Sunday, May 5	Mandatory #3	SCVA: Anaheim
May 25-27	JVA West Coast Cup	Long Beach

Details TBD – The above schedule is subject to change based on the SCVA or USAV calendar. Families will be notified immediately of any changes.

Optional Additions:

Decisions to attend any additional events will be discussed during the parent meeting on Commitment Night. Once a team decides to compete in an additional event, a tournament contract will be sent to each family with the cost per player and a letter of intent.

CLUB PRICING 2018-2019 Season:

\$4295* includes \$500 registration fee (due on commitment night)

*Does not include minimum uniform fee of \$325